



present ...
"The Elves"

They've just emerged from their homes in the forest of Argonne
These very lively elves will draw you into their universe...
Led by their patriarch, they follow in the footsteps of their ancestors.
They travel hither and thither, according to life's whims, searching out their energy source.
Will they manage to find it?



Featuring 7 characters:
3 stilt-walkers (one playing the clarinet), 2 acrobats, 1 acrobat with a German Wheel and 1 percussionist.

Roles:

The Patriarch: A percussionist/musician who always brings his chariot with him. Grumpy and not very funny!

The Dandy: An elf with a somewhat pretentious way of behaving. He's 3m. tall, and you'll often hear him playing his beautiful instrument, the clarinet.

The Beauty: Tall, gracious, and proud.

The Boastful Elf: A superb acrobat. If you want to see him, raise your eyes. He loves being up high on buildings!

The Natural Elf: She's also 3m high, a little clumsy, and often late..

The Herbalist: She's more comfortable on her hands than on her feet. If you meet her, she might give you some hints on being supple.

The Eccentric: The one who goes round and round. So much so that he doesn't even walk, but moves in a wheel.

About the show:

We take great care with both the aesthetic and the performance aspects of the show. .

We have developed characters who are “similar but not identical”. They come from the same tribe, but the personality of each one is unique.

There is a written story behind our performance, which develops as the characters themselves advance in the space. We chose a simple story so that the show, featuring lots of movement, can be easily understood. Our story acts as a “framework” and gives structure to our improvisations.

We don't change the décor around us; it is the décor that changes us! Each performance is unique, because each time our “framework” is adapted to the place and the environment we find ourselves in. We want to reclaim the urban space! In this spirit, our acrobat (with a background in parkour) climbs up buildings, and our percussionist produces sounds from dustbins, barriers, traffic lights and signposts.

The show combines poetry, humour, impressive physical skills, and a mocking spirit...

Design and making of costumes: Noémie Laurieux-Leconte, Céline Altazin, Mathis Jacquet

Design of lighting and structures: Céline Altazin, Mathis Jacquet, Pierre Moulias

Sound design: Pierre Moulias and Mathis Jacquet

Directed by: Céline Altazin with the perceptive help of the whole team

Photography (Orléans 2014): Sébastien Le Couster

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