



## Technical Sheet

# Karkaöns

### **Show duration :**

1H30

or

1H fixed

**Pre-setup :** 3H (the day before with a small team)

**Setup on game day :** 3H

**Stage/warm-ups/makeup/costume :** 2H30

**Takedown :** 3H

### **Machine dimensions :**

Height : 5 meters (can be lowered to 3.70 meters for set-up and obstacle crossings)

Width : 2.20 meters

Length : 6.80 meters

### **Technical schedule :**

#### **Day -1 :**

A team of 3 people will arrive the day before the game to locate, unload, and pre-set up the machine. (Depending on the game schedule and geography, the entire team will arrive on the same day.) The team will scout the game location with the organizer.

To be provided by you: accommodation and catering for the team as well as parking for the vehicle + trailer. Please note that the truck and its trailer are 15 meters long and cannot use roads where a maximum weight of 3.5 tons is prohibited.

For assembly: Ideally, a large, lockable building with a door high and wide enough to remove the assembled machine.

At a minimum, a space large enough to unload the machine from the trailer and a covered area to assemble it. (schoolyard, covered playground, gymnasium, etc.) If the machine cannot be installed in a secure, lockable location, please arrange for security throughout the entire duration of operation.

**D-Day :**

The next group of six will arrive in a nine-seater vehicle.

To be provided by you: meals and accommodation for all artists. (9 people), a room of at least 50 m<sup>2</sup>, clean, on one level with 3 tables and 9 chairs minimum, electrical supply, water point and toilet near the machine assembly site as well as a parking space for this vehicle.

3 hours are required to complete the assembly, preparation of the dressing rooms and scales. 1 hour for spinning. 1.5 hours for warm-ups, costumes and makeup.

At least 45 minutes before the start of the show, the driver will bring the machine to the performance venue. During this journey, the roads must be closed to traffic. Once the machine is in place at the performance venue, and until the performers arrive, please provide two people for security. For the duration of the show, a minimum of 6 people is required to ensure audience safety around the machine (ideally 8 people).

These 8 people must be available for a half-hour mini training session on the morning of the performance day (schedule to be determined together).

Two people will remain guarding the machine from the moment the performers leave at the end of the show for a maximum of half an hour, giving them time to remove their costumes and for the audience to disperse.

The machine will be returned to the dismantling site as it was on the outward journey, on a road closed to traffic. If those who accompanied the show would like to be part of the machine's return, they are welcome!

**Dressing Room Features :**

Heated, clean, close to the performance venue (approximately a 5-minute walk), sufficiently large (50 m<sup>2</sup> minimum), with electrical outlets and water nearby. Hot and cold drinks, as well as a light snack, are greatly appreciated.

**Playing Area :**

2 spaces can accommodate a playing area 10m deep by 15m wide. (With space for the audience around!) For permanent performances, only 1 space is required. The course must be without sidewalks (boats and speed bumps are possible), with a minimum height of 5m (possibility of descending to 3.70m for obstacle crossings) and 3m wide. Be careful of tight turns due to the overhang of the machine!

Contact

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Artistique/logistique

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